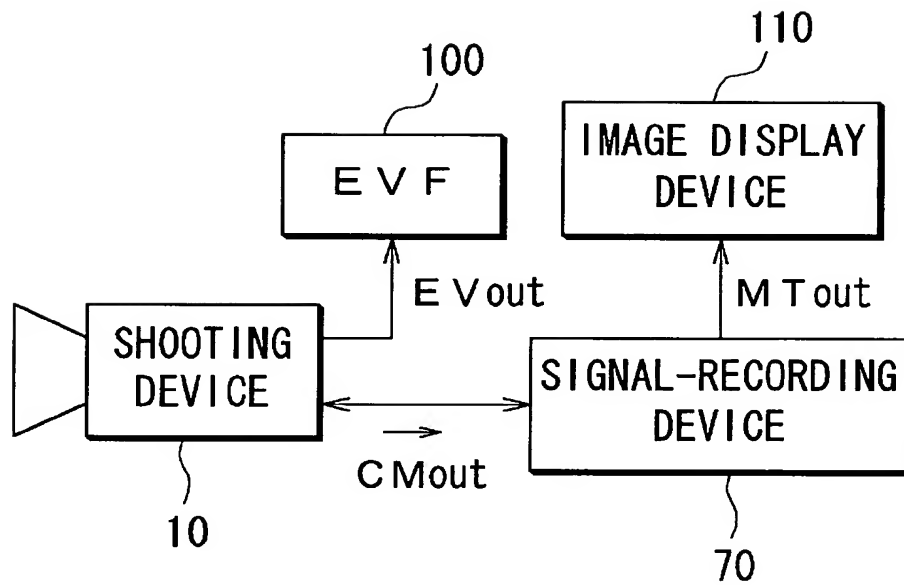


1 / 2 0

FIG. 1



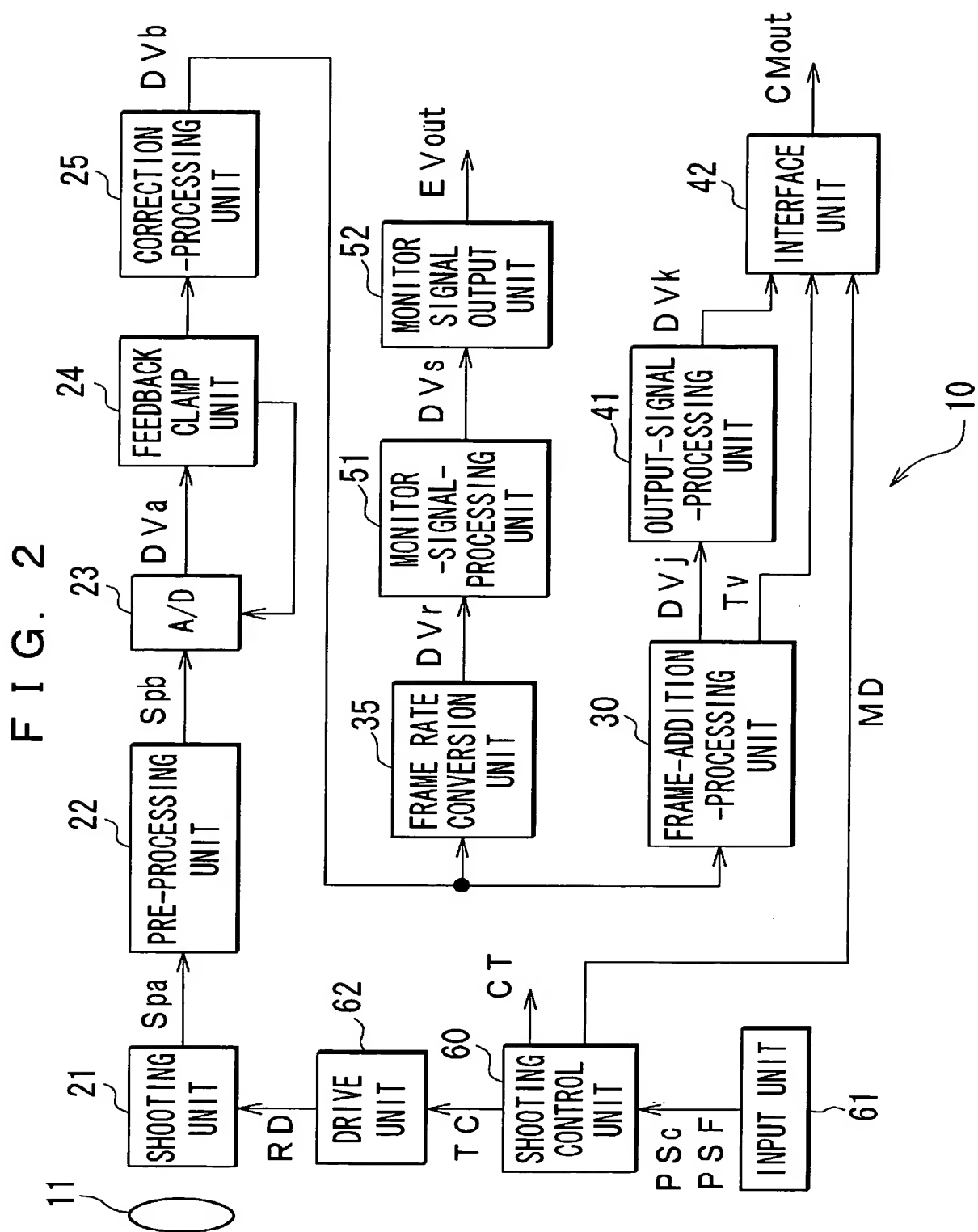
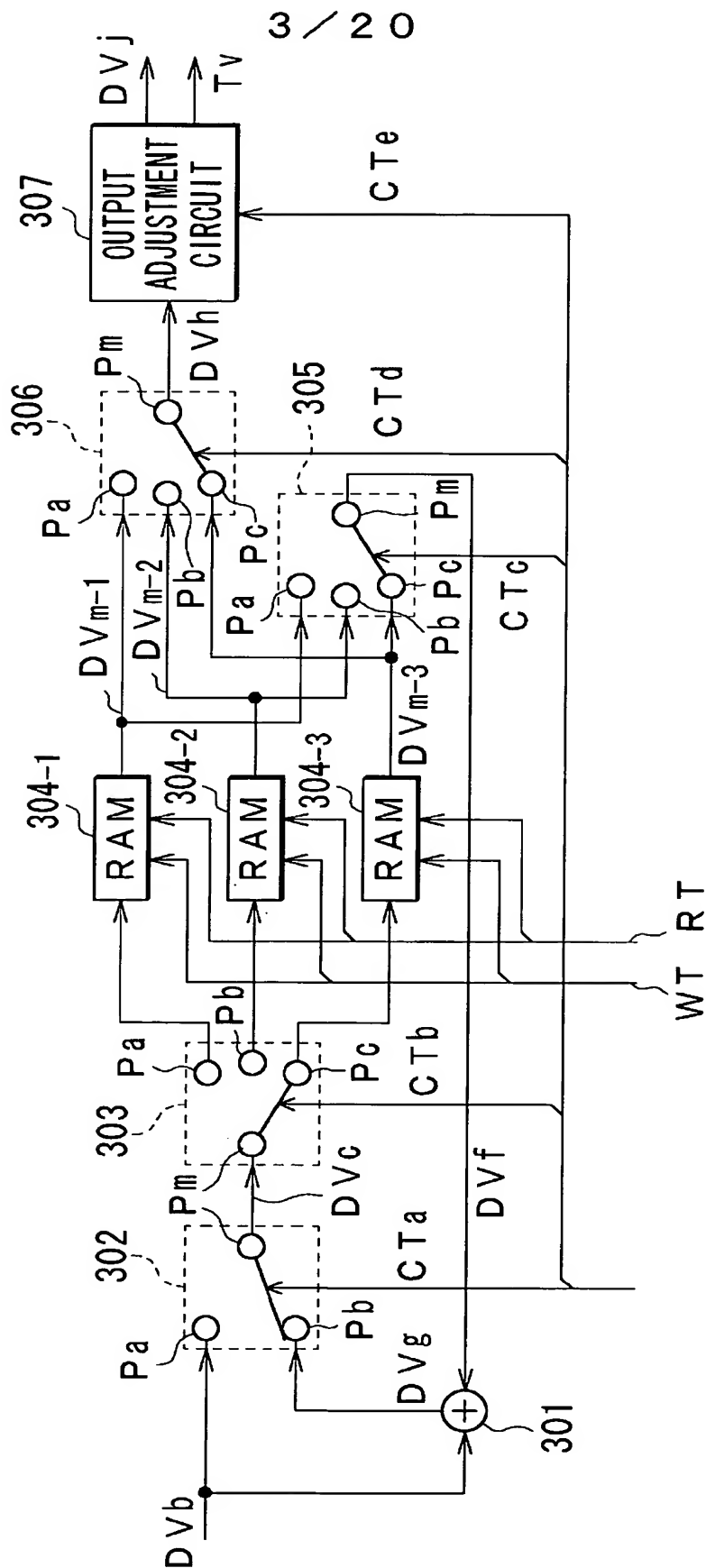
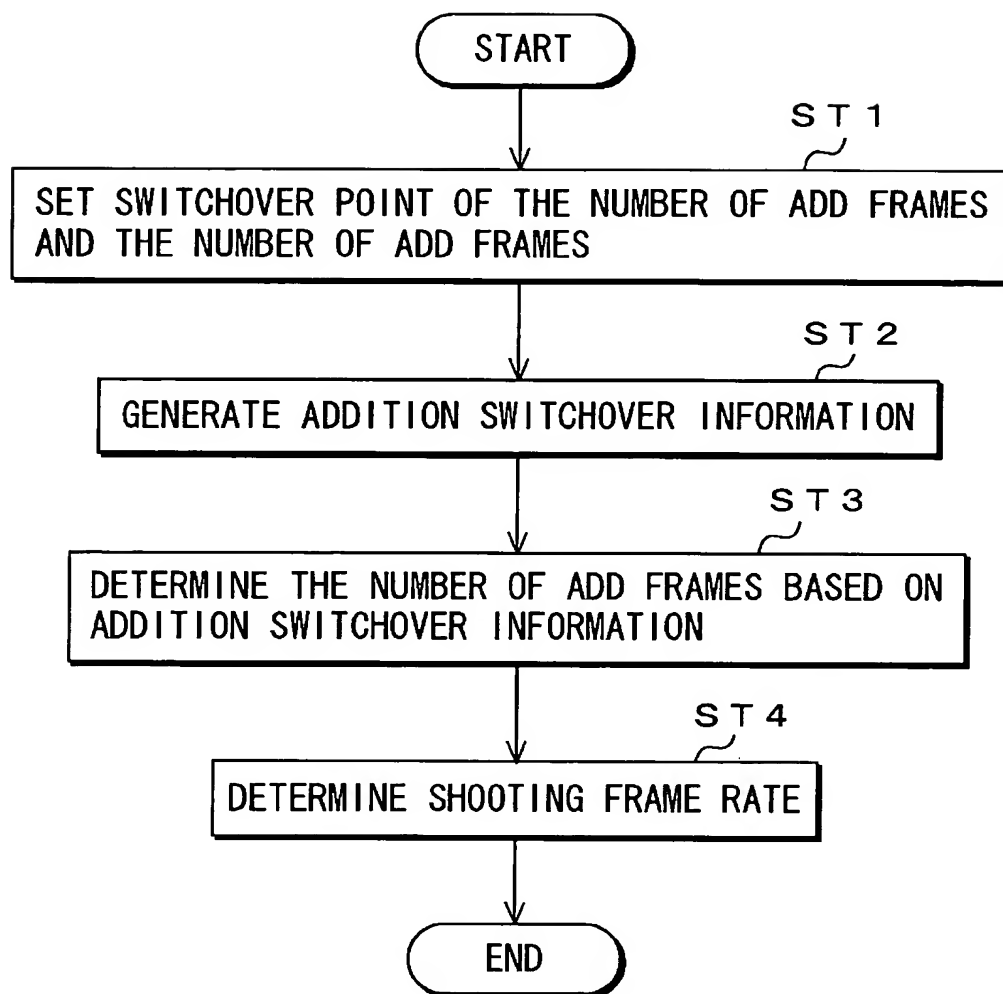


FIG. 3



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F I G. 4

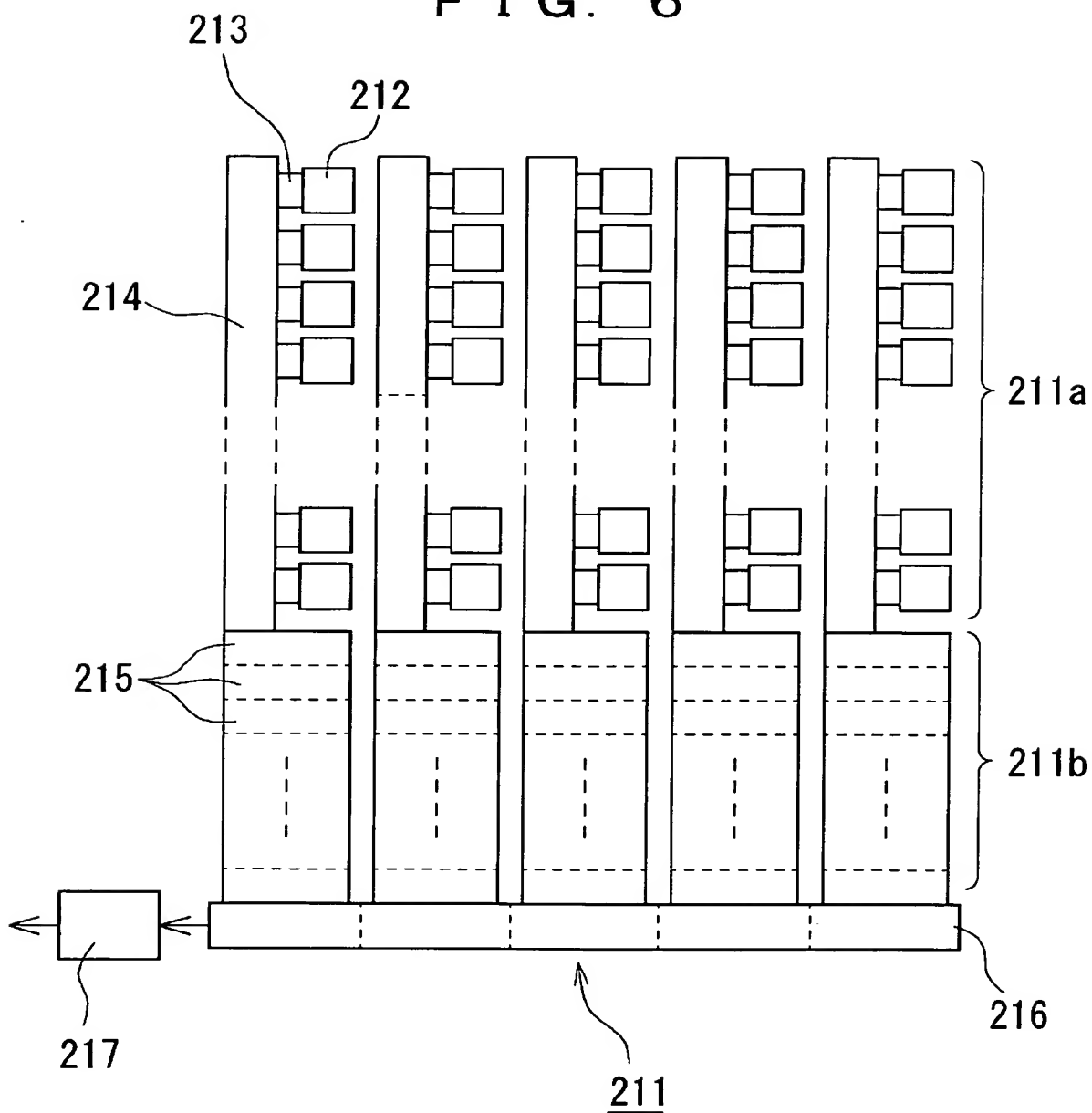


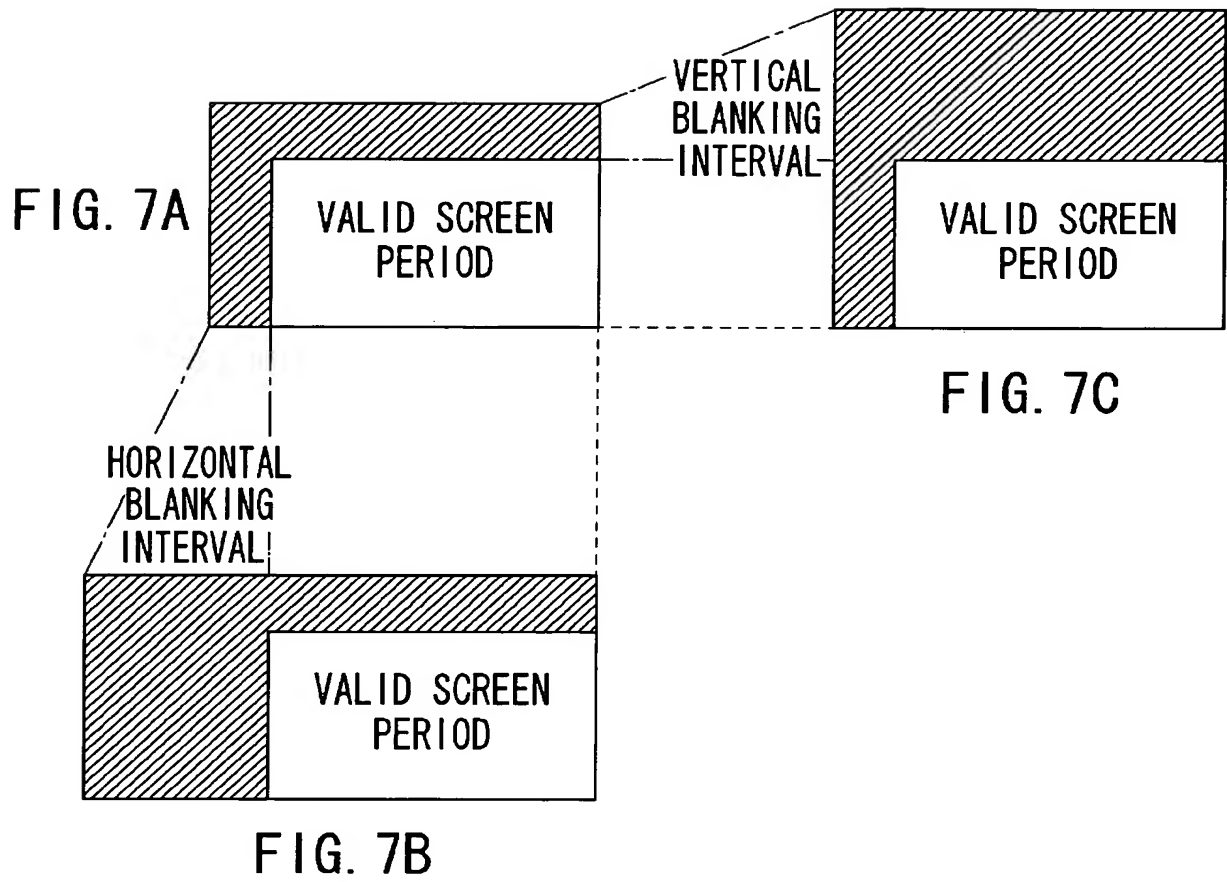
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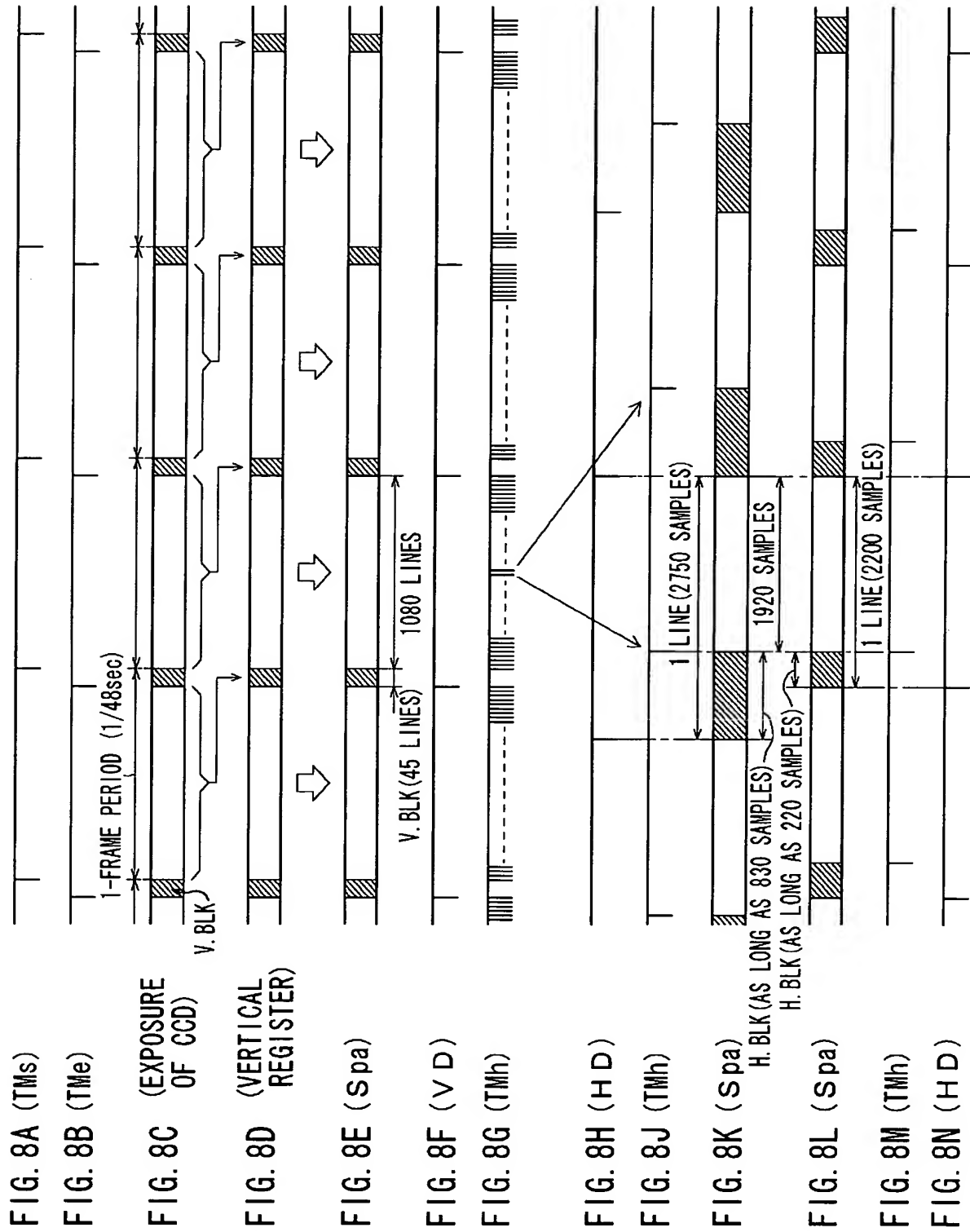
FIG. 5

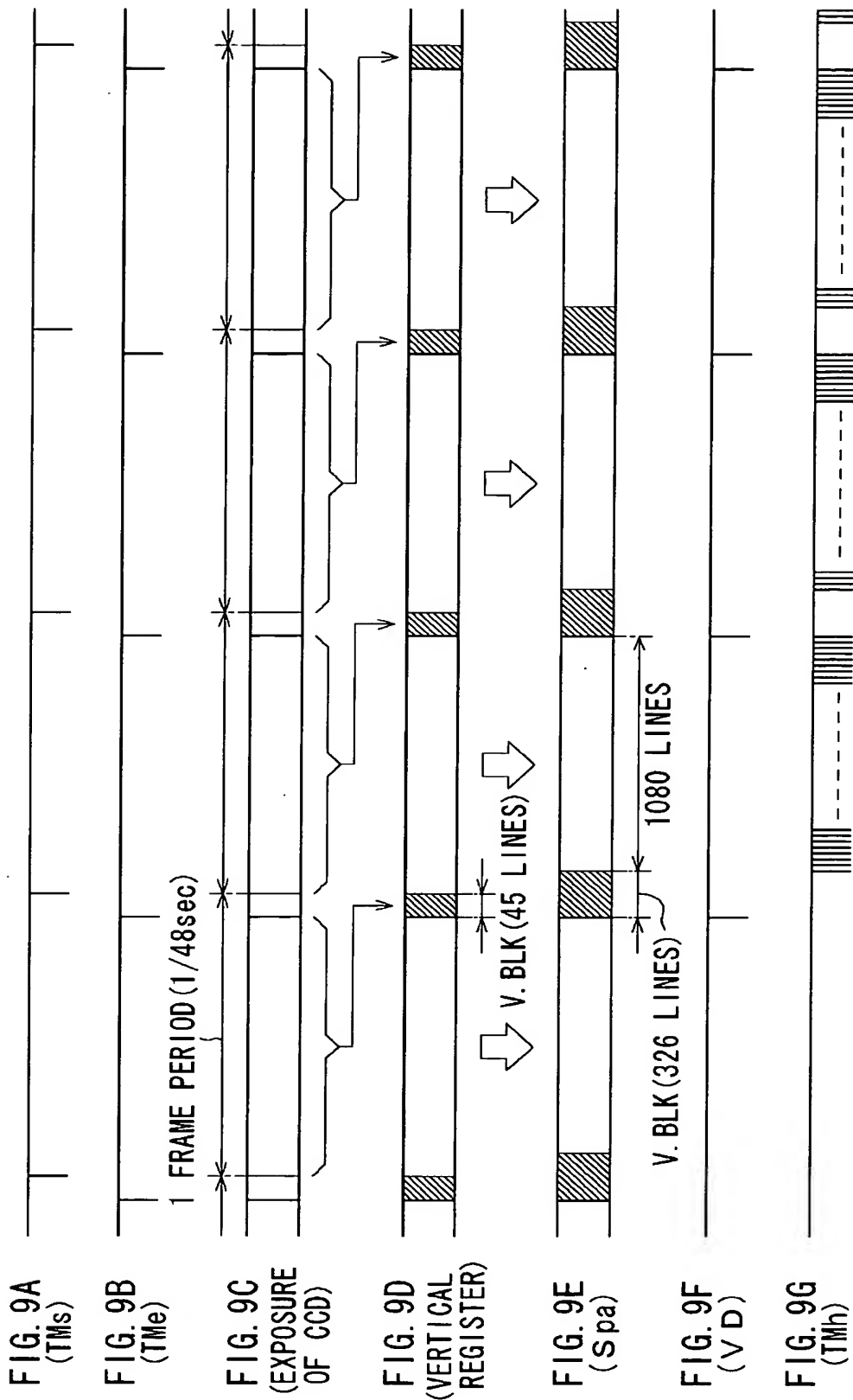
ADDITION SWITCHOVER INFORMATION		SHOOTING FRAME RATE $FR_p = FR_c \times FAD$
VARIABLE FRAME RATE FR_c	NUMBER OF ADD FRAMES FAD	
$60P \geq FR_c > 30P$	1	$60P \geq FR_p > 30P$
$30P \geq FR_c > 20P$	2	$60P \geq FR_p > 40P$
$20P \geq FR_c > 15P$	3	$60P \geq FR_p > 45P$
$15P \geq FR_c > 12P$	4	$60P \geq FR_p > 48P$
$12P \geq FR_c > 10P$	5	$60P \geq FR_p > 50P$
$10P \geq FR_c > 6P$	6	$60P \geq FR_p > 36P$
$6P \geq FR_c > 5P$	10	$60P \geq FR_p > 50P$
$5P \geq FR_c > 4P$	12	$60P \geq FR_p > 48P$
$4P \geq FR_c > 3P$	15	$60P \geq FR_p > 45P$
$3P \geq FR_c > 2P$	20	$60P \geq FR_p > 40P$
$2P \geq FR_c > 1P$	30	$60P \geq FR_p > 30P$
1P	60	60P

FIG. 6



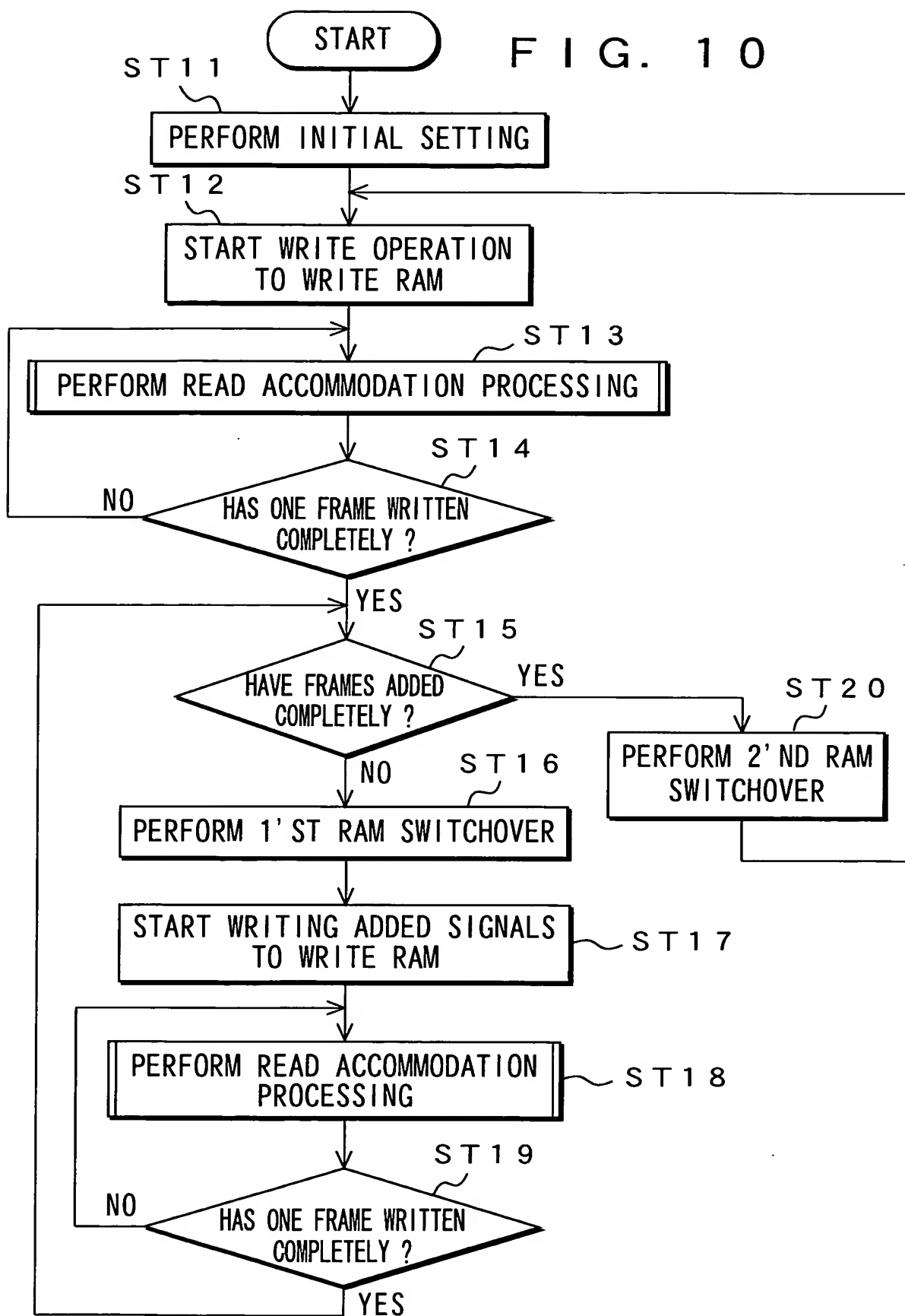






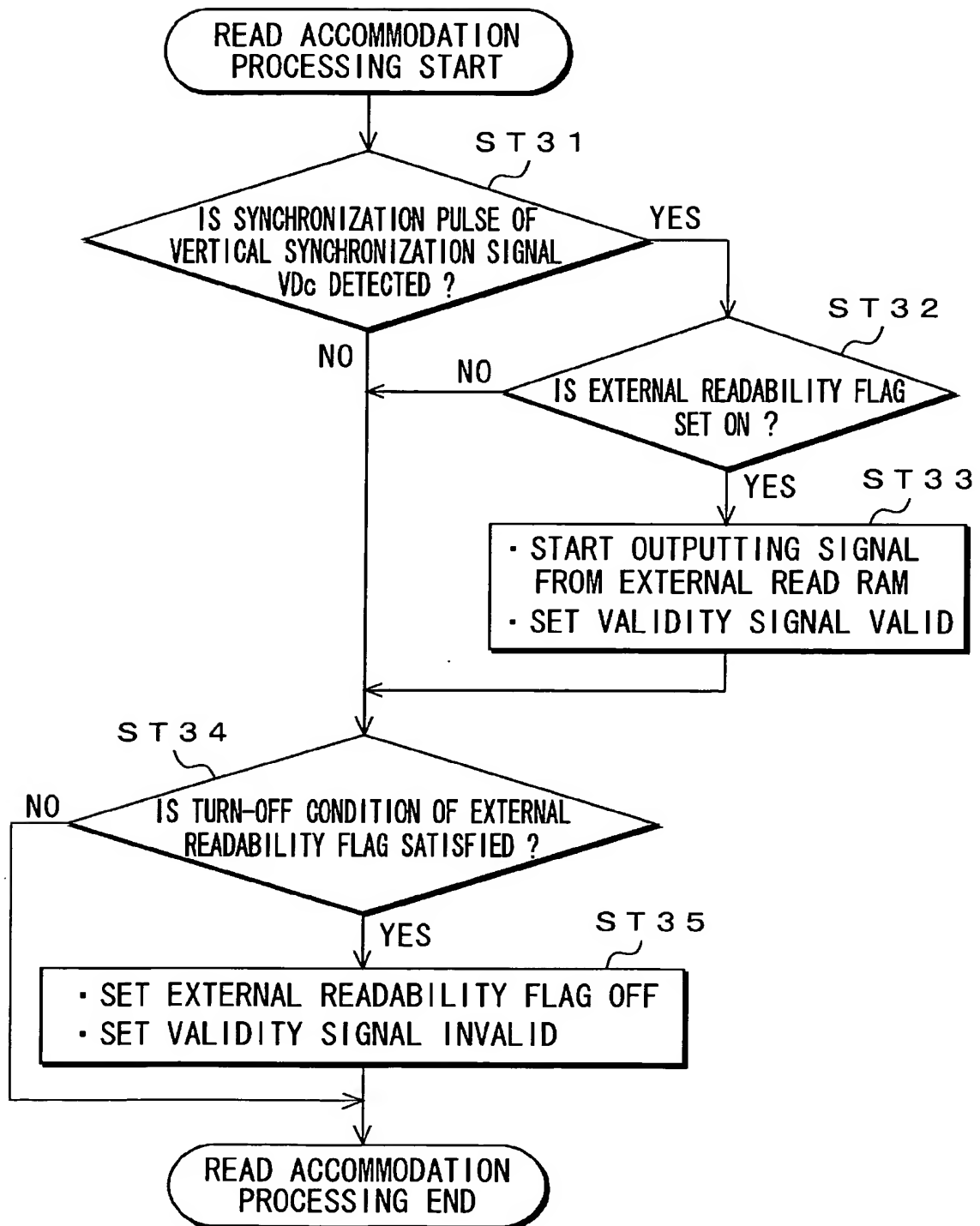
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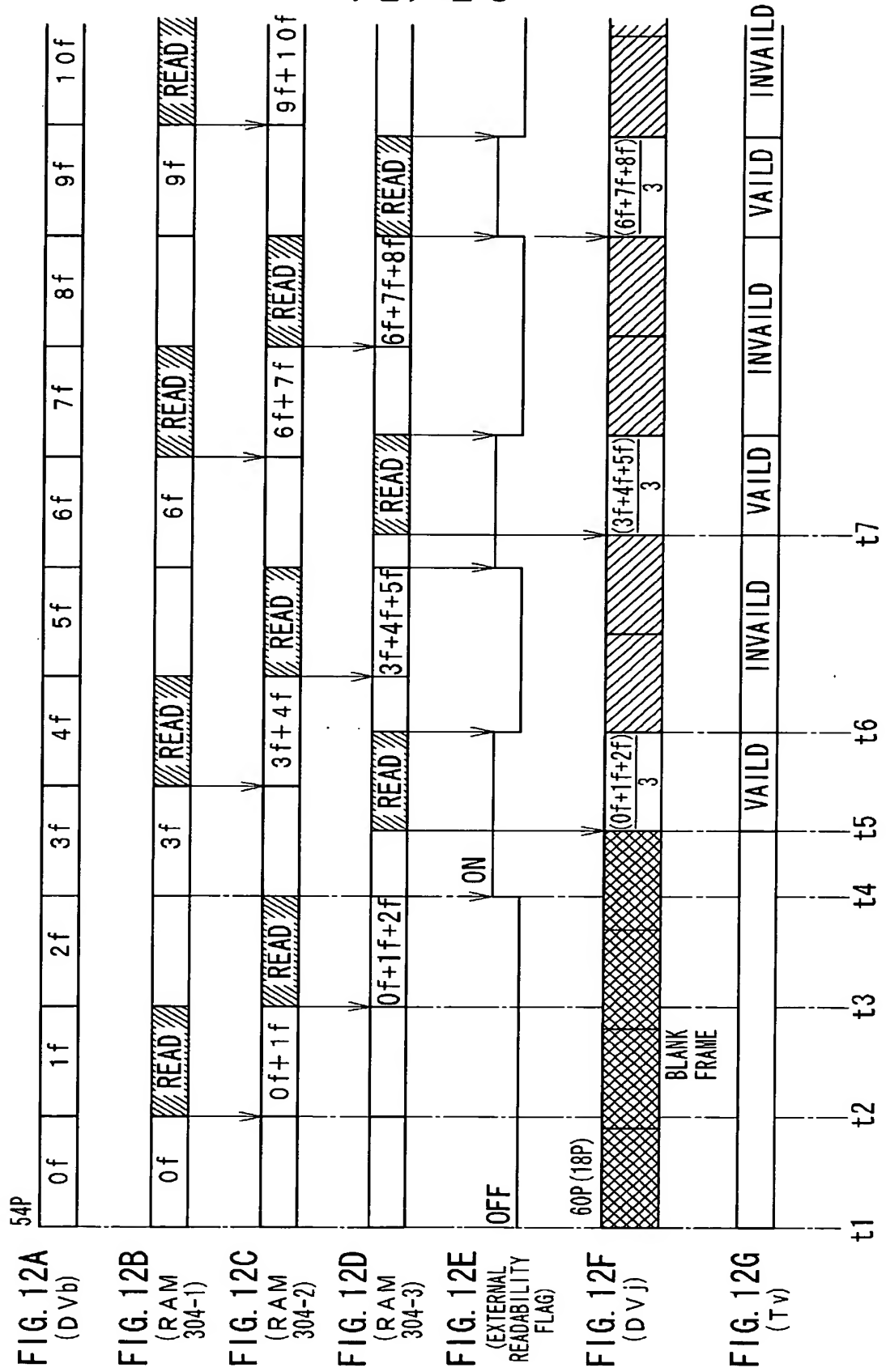
FIG. 10



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FIG. 11





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FIG. 13A

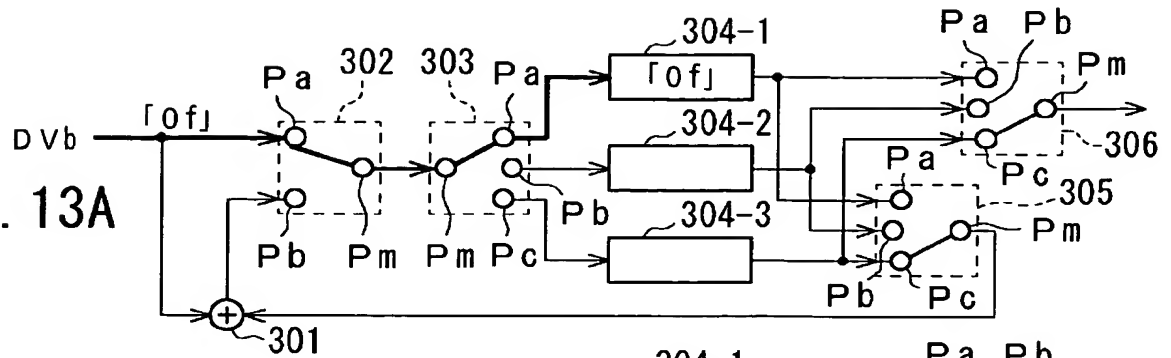


FIG. 13B

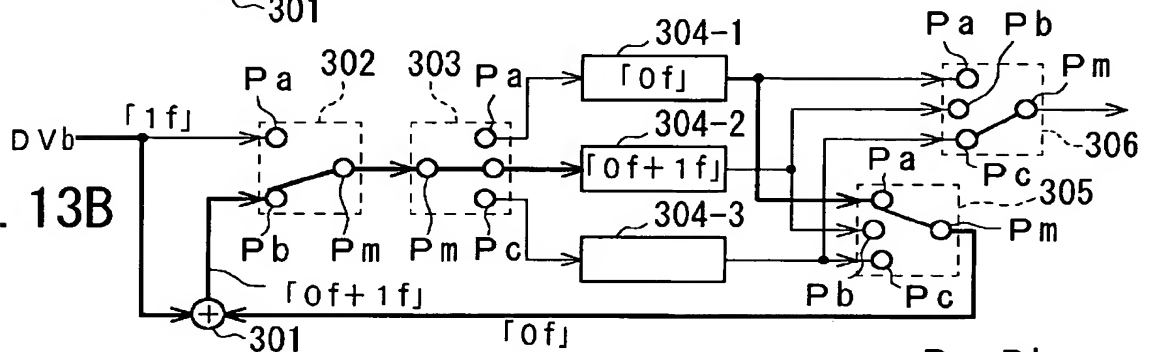


FIG. 13C

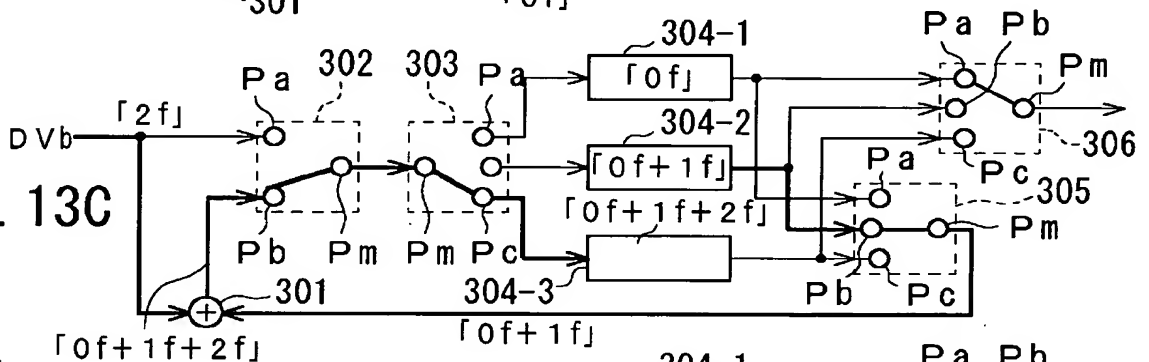


FIG. 13D

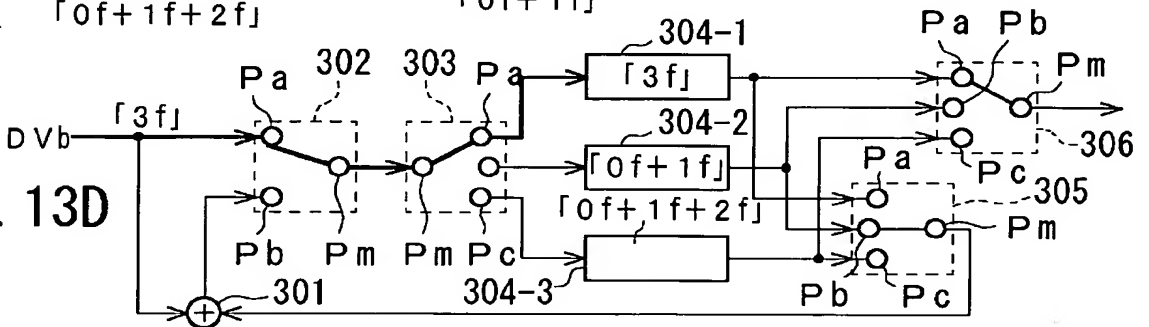
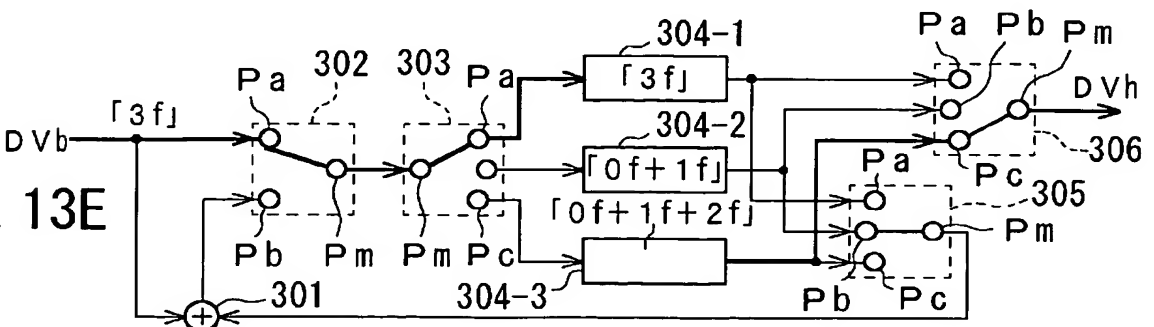
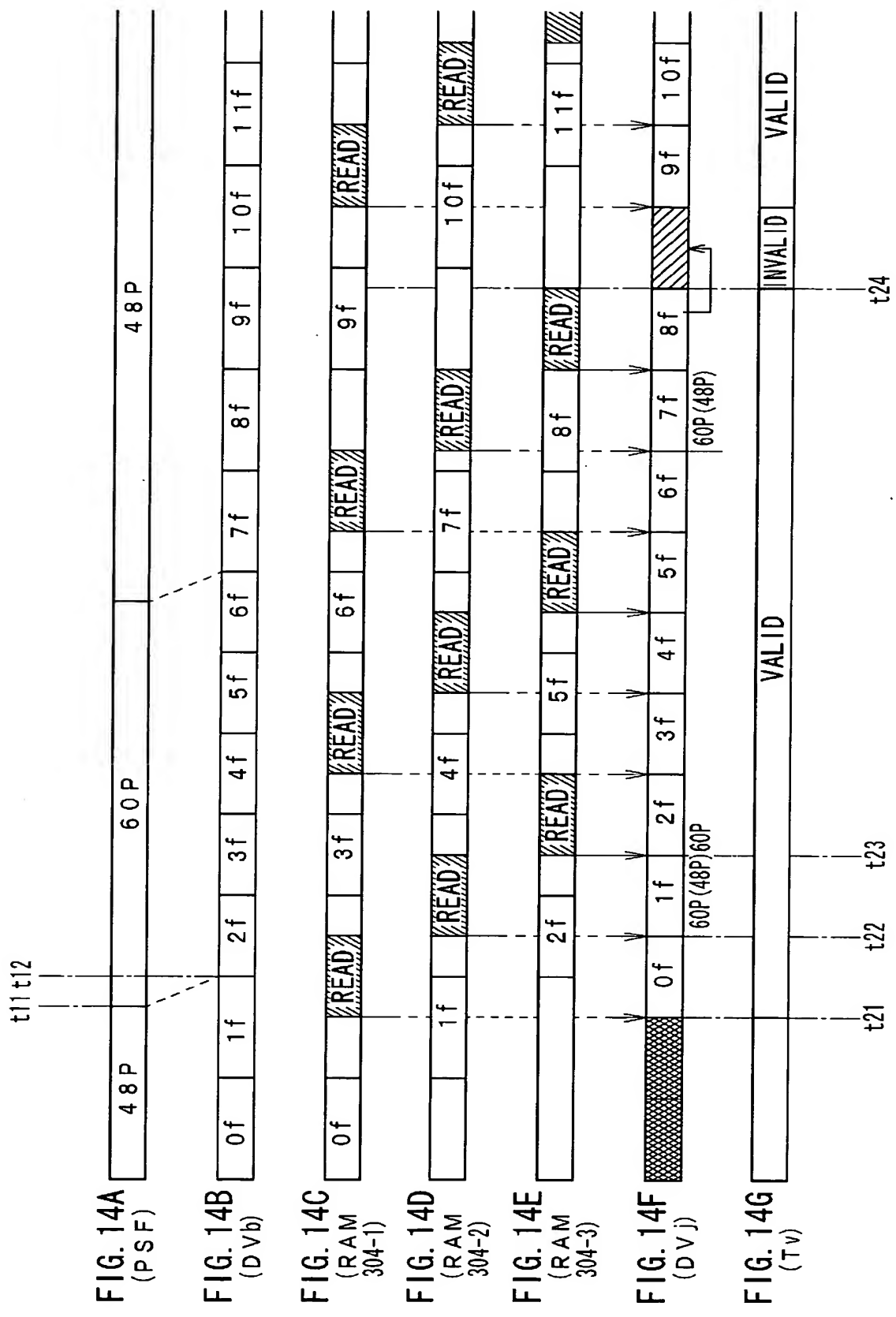
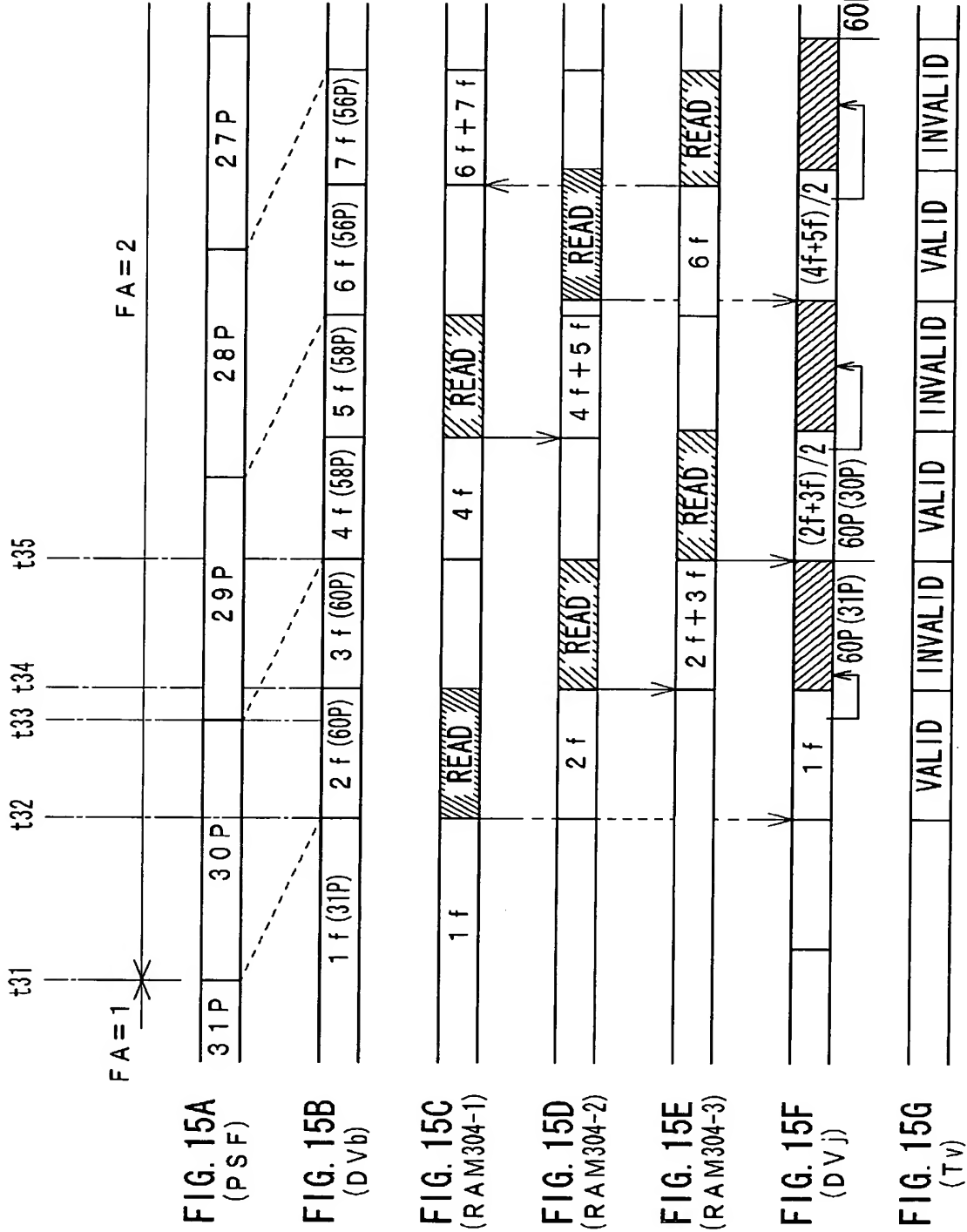


FIG. 13E







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FIG. 16

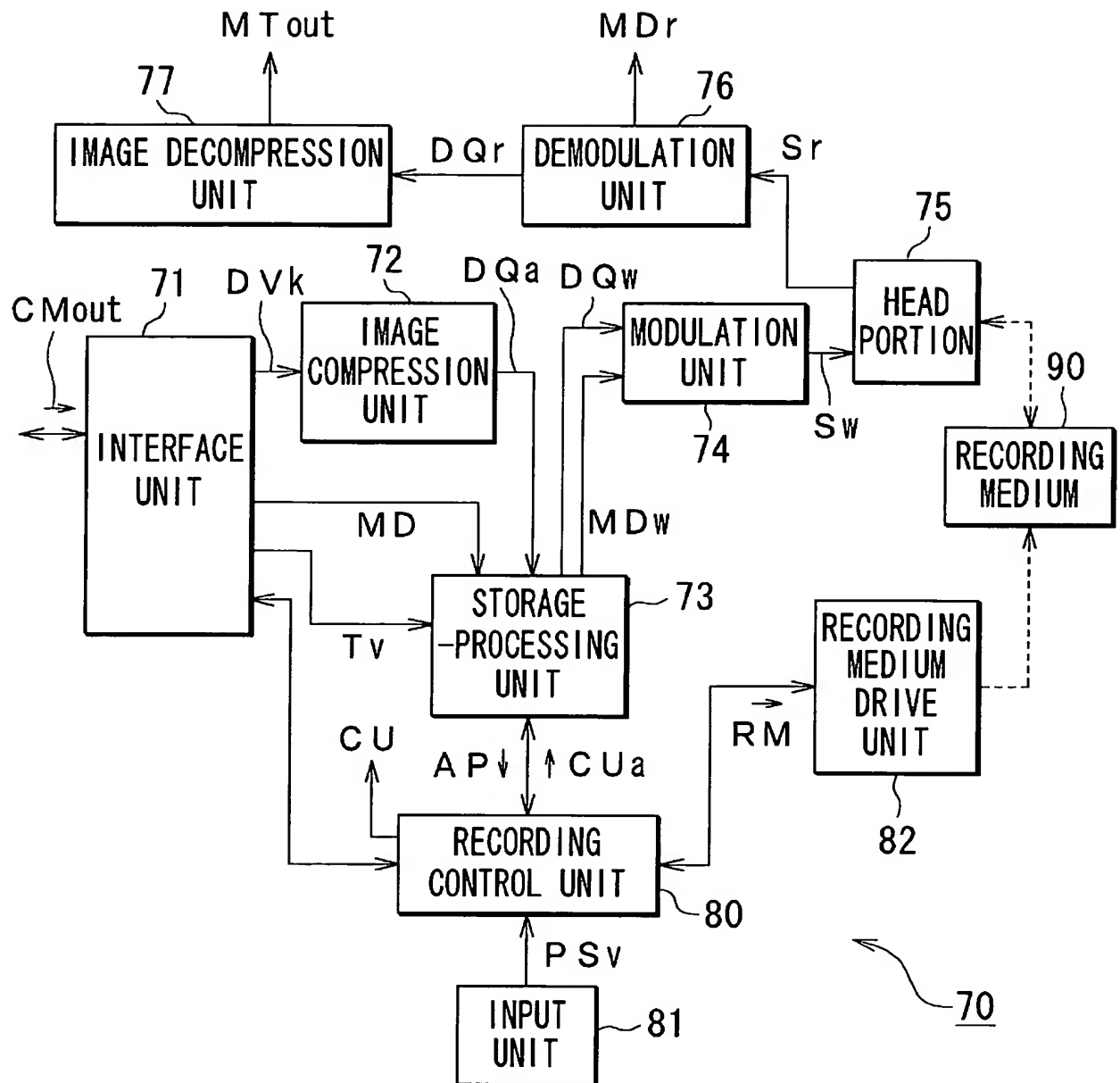
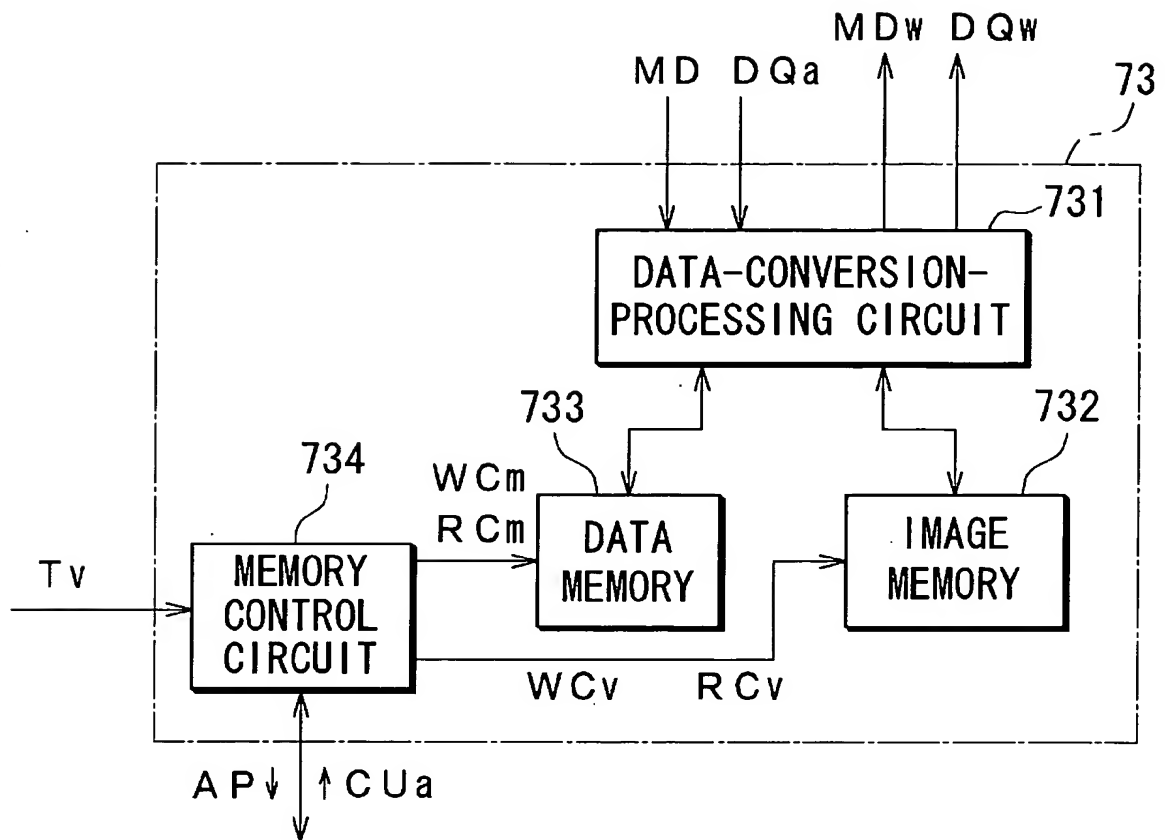
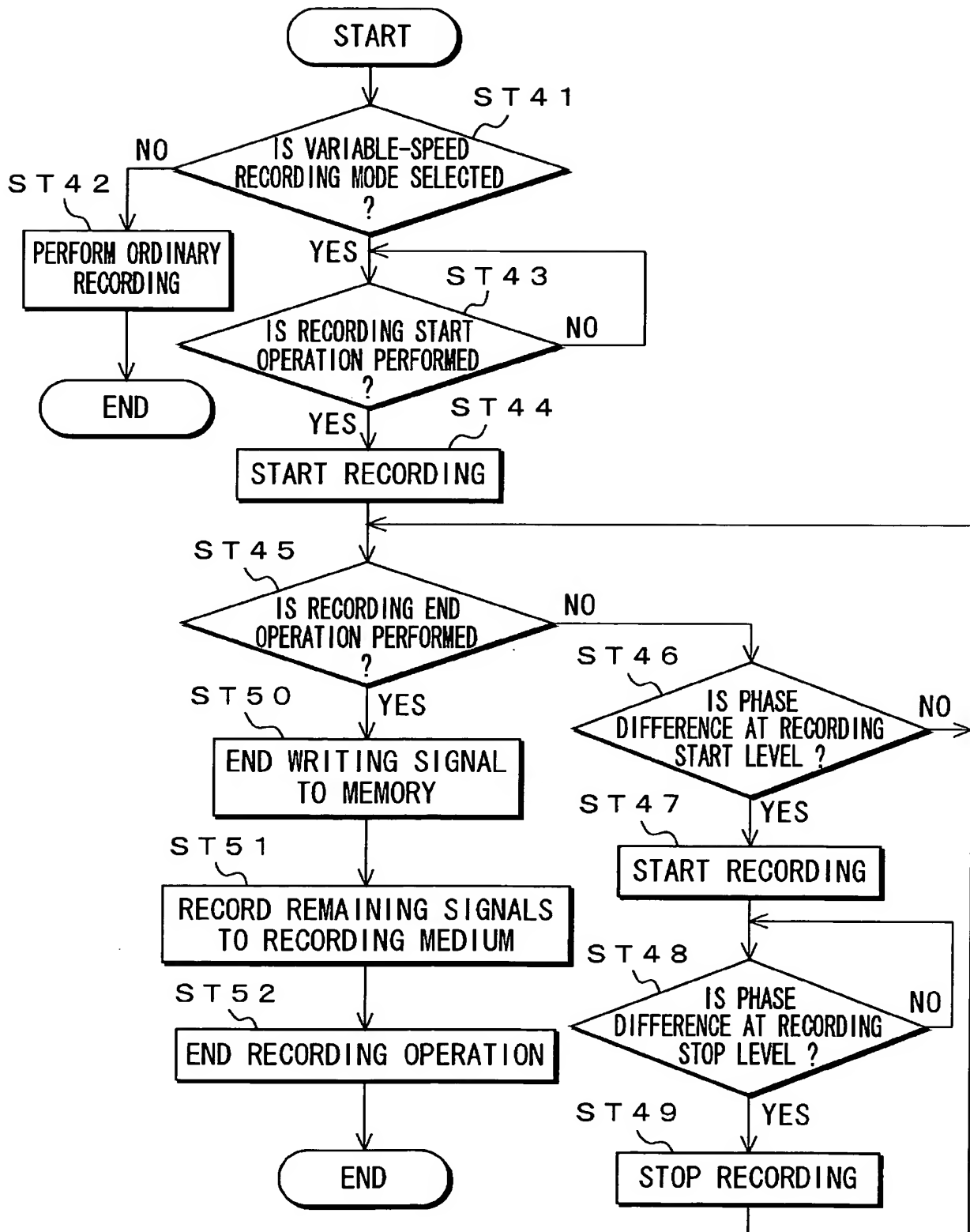


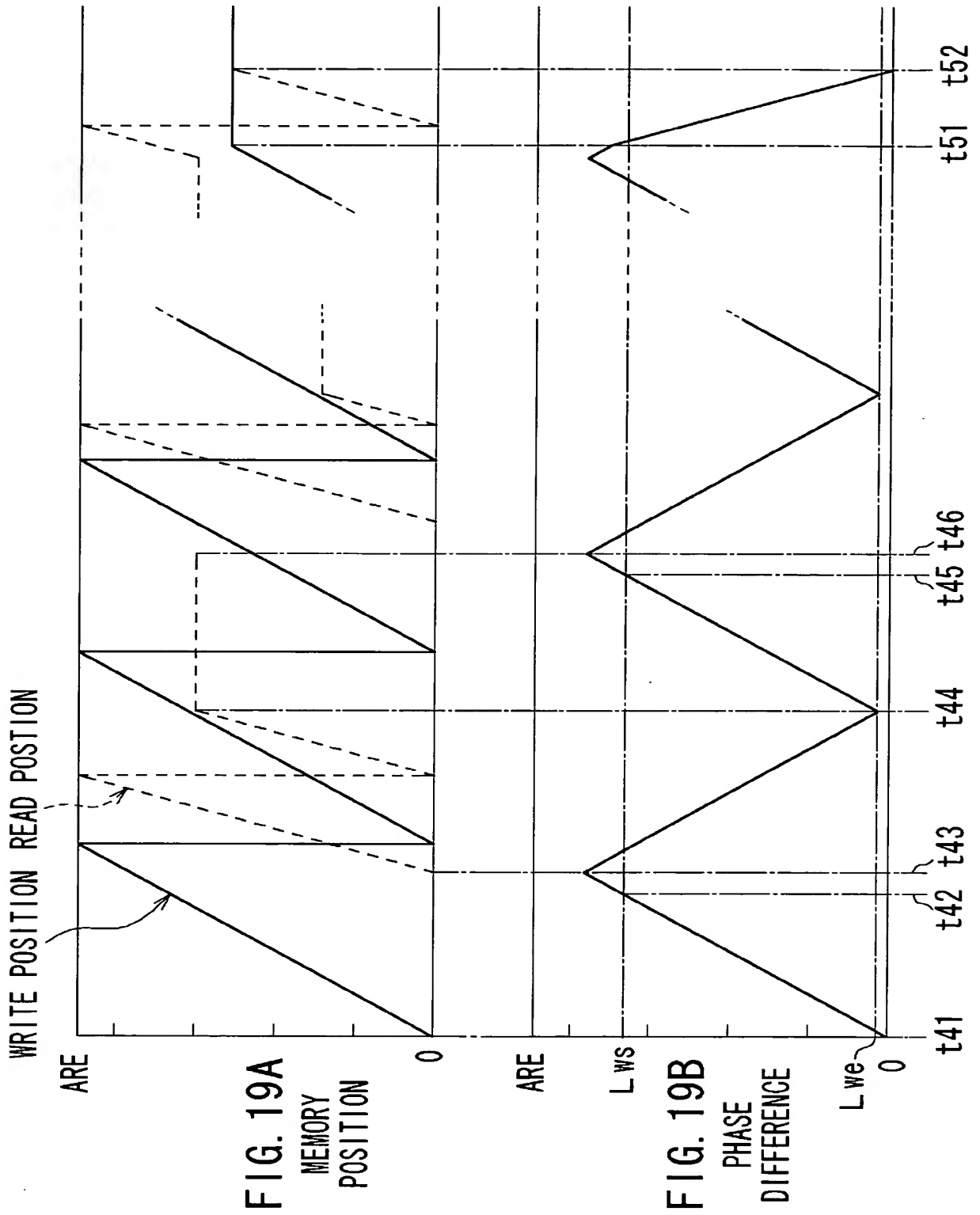
FIG. 17



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FIG. 18





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FIG. 20

